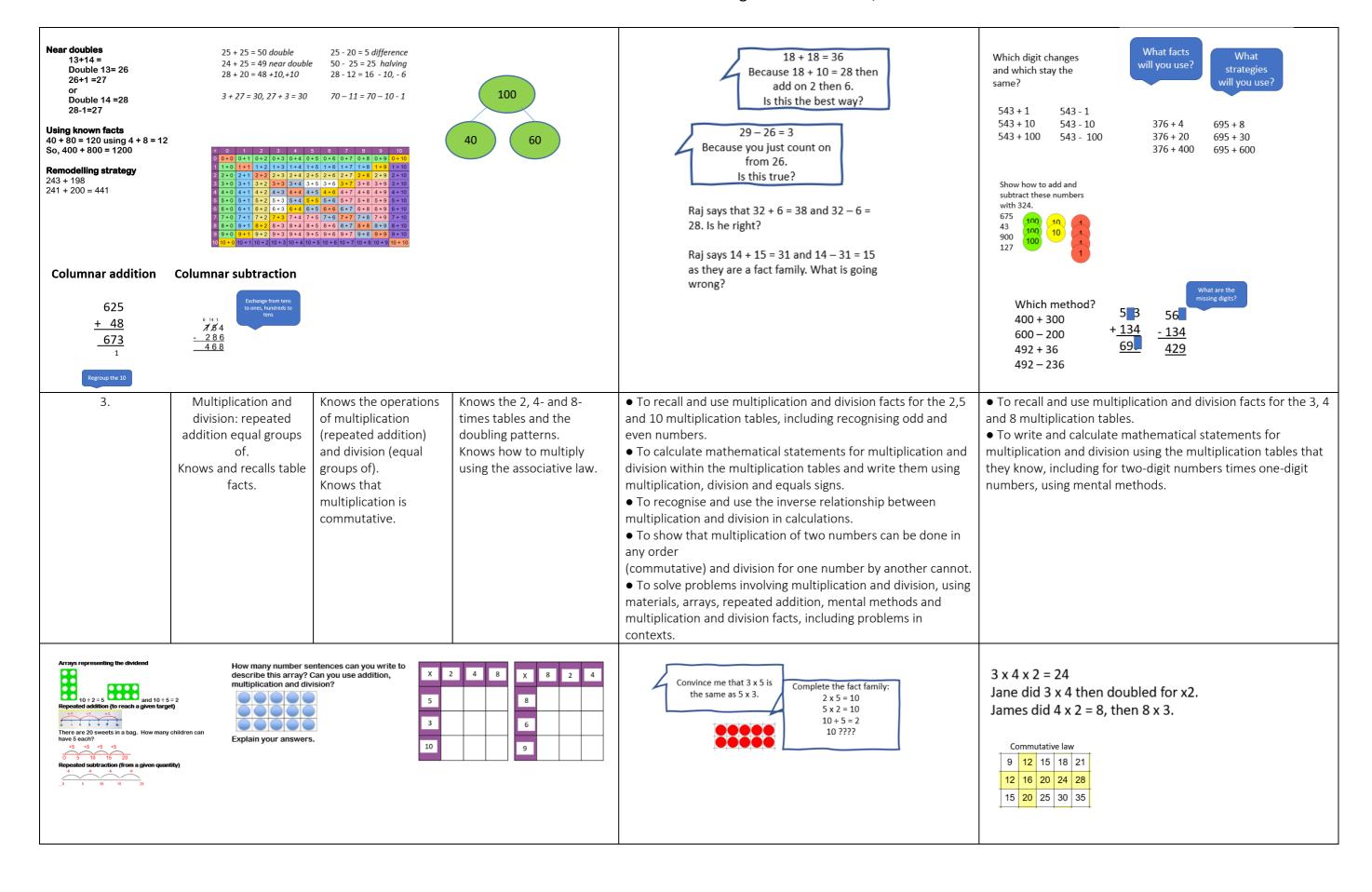
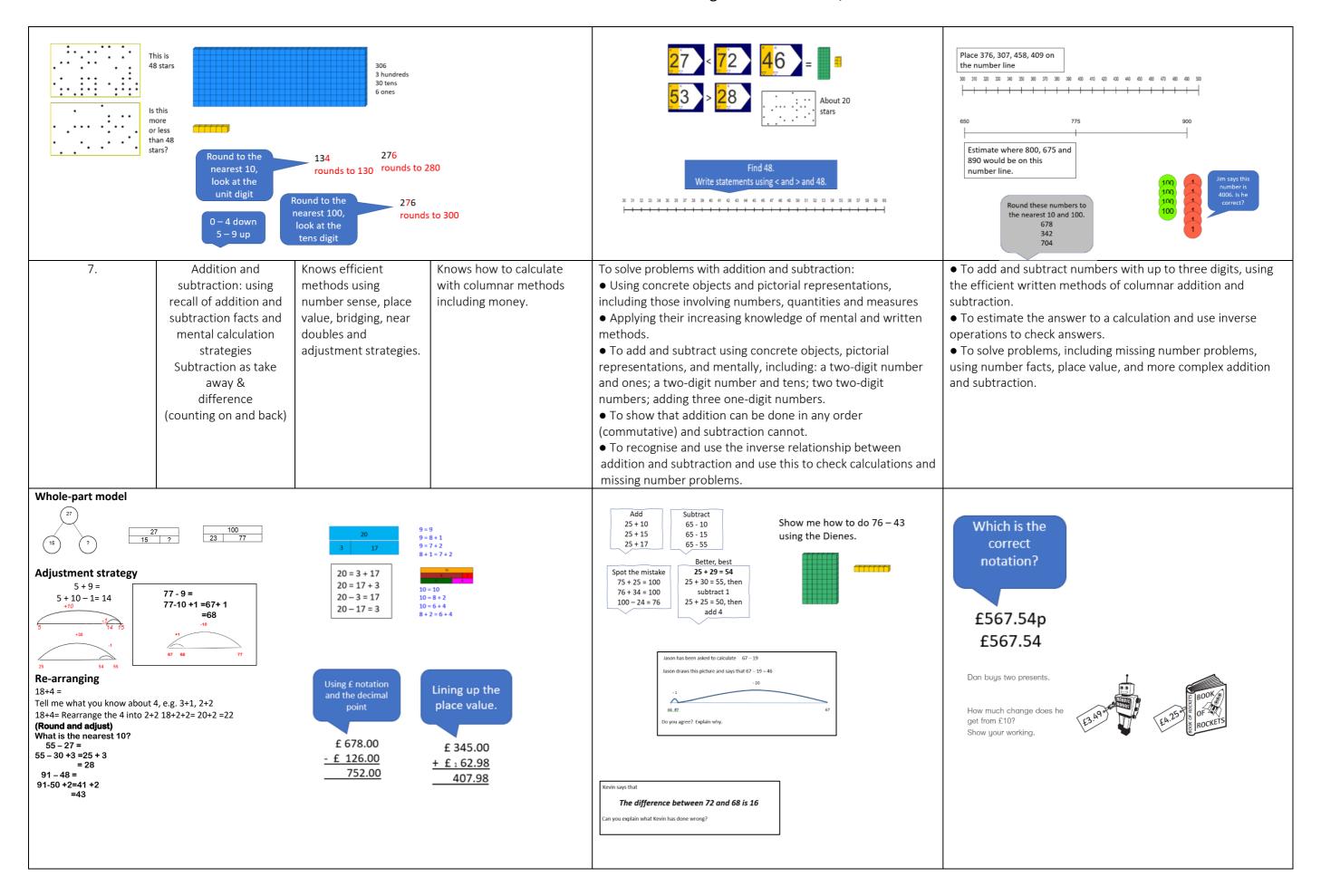
Week.	Mathematical aspect	Non-negotiable end points Year 2.	Non-negotiable end points Year 3	Curriculum Statements. Year 2.	Curriculum Statements. Year 3.
1.	Number and place value: counting, reading and writing numbers, place value	Knows the properties of two digit numbers. Knows that counting can be done in varying step sizes.	Knows the properties of place value for three-digit numbers.	 To count in steps of 2, 3, and 5 from 0, and count in tens from any number, forward or backward. To recognise the place value of each digit in a two-digit number (tens, ones). To identify, represent and estimate numbers using different representations, including the number line. To compare and order numbers from 0 up to 100; use <, > and = signs. To read and write numbers to at least 100 in numerals and in words. To use place value and number facts to solve problems. 	 To recognise the place value of each digit in a three-digit number (hundreds, tens, ones). To compare and order numbers up to 1000. To read and write numbers up to 1000 in numerals and in words.
One ten is equal to ten ones Pestional The 4 is worst 80 in 462 Additive	60 6 tens 60 ones Sixty 3, 6, 9, 12, 15, 18 467 467 4 100	50 51 52 53 54 55 56 57 58 58 60 61 62 63 64	25 26 37 38 39 46 41 40 43 44 45 46 47 48 46 50 85 66 67 68 69 78 71 77 73 74 75 70 77 78 79 80 Say one	Count on and back is 2s 20 22 24 26 28 30 32 34 36 38 40 42 44 46 48 50 0 3 6 9 12 15 If I continue counting in 3s what number will I say next? Convince me that both of these numbers are the same.	Continue the pattern 4, 8, 12, 16 8, 16, 32 0, 50, 100, 150 Complete the pattern 100 200 400 1000 1000 What numbers are represented by the arrows? 400 + 90 + 2 492 Four hundred and ninety two 500 + 40 + 7 547 Five hundred and forty seven 200 + 4 204 Two hundred and four
2.	Addition and subtraction: concrete, visual and number facts. Written methods 2 and 3 digit numbers, column methods.	Knows number bonds to 20. Knows efficient strategies for adding and subtracting for up to two 2-digit numbers. Knows that addition is commutative.	Knows bonds to 20 and 100. Knows how to add/subtract multiples of 10, 100 from three-digit numbers. Knows how to calculate with columnar methods.	To solve problems with addition and subtraction: Using concrete objects and pictorial representations, including those involving numbers, quantities and measures Applying their increasing knowledge of mental and written methods. To recall and use addition and subtraction facts to 20 fluently and derive and use related facts up to 100. To add and subtract using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones; a two-digit number and tens; two two-digit numbers; adding three one-digit numbers. To show that addition can be done in any order (commutative) and subtraction cannot. To recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems.	 To add and subtract numbers mentally, including: a three-digit number and ones a three-digit number and tens a three-digit number and hundreds. To solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. To add and subtract numbers with up to three digits, using the efficient written methods of columnar addition and subtraction.



4.	Geometry: properties of shape	Know the mathematical names and properties of 2d and 3d shapes.	Know the mathematical names and properties of 2d and 3d shapes including parallel and perpendicular lines.	 To identify and describe the properties of 2D shapes, including the number of sides and symmetry in a vertical line. To identify and describe the properties of 3D shapes including the number of edges, vertices and faces. To identify 2D shapes on the surface of 3D shapes, for example circle on a cylinder and a triangle on a pyramid. To compare and sort common 2D and 3D shapes and everyday objects. 	 To draw 2D shapes and make 3D shapes using modelling materials; recognise 3D shapes in different orientations and describe them with increasing accuracy. To identify horizontal, vertical, perpendicular and parallel lines in relation to other lines.
Less than 4 sides 4 sides or more All pentagons have 5 sides All pentagons have 6 sides				Guess the shape. I have two triangular faces and three rectangular faces. Sort the shapes into sets A and B.	Shape Number of sides Number of right angles Square 4 4 2 Rectangle 4 4 2 Triangle 3 1 0 Pentagon 5 0 0 Hexagon 6 0 0
5.	Measurement: length, mass, capacity	Knows the standard units of measure for length, mass and capacity.	Knows the relationships between the units of measure for each aspect.	To choose and use appropriate standard units to estimate and measure length/ height in any direction; mass; temperature; volume and capacity to the nearest appropriate unit using rulers, scales, thermometers and measuring vessels. • To compare and order lengths, mass, volume/capacity and record the results using >, < and =.	• To measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml).
1km				Find the mass of the parcels in grams. Find the capacity of the jug in millilitres. Choose the correct equipment	Use <, > or = 250g
6.	Number and place value: comparing, ordering two-digit numbers and knowing their place value	Knows the symbols of comparing numbers. Uses the skill of estimation.	Knows the relative position of numbers. Knows zero as a place holder in three-digit numbers. Knows the rules of rounding.	 To identify, represent and estimate numbers using different representations, including the number line. To compare and order numbers from 0 up to 100; use <, > and = signs. To read and write numbers to at least 100 in numerals and in words. To use place value and number facts to solve problems. 	 Knows how to compare and order numbers up to 1000. Knows how to identify, represent and estimate numbers using different representations. Knows that zero can hold a place in a three-digit number. Knows the rules of rounding to the nearest 10, 100.



8.	Multiplication and division: grouping and using times tables facts. Written methods partitioning and rearranging the dividend	Knows the 2s, 5s and 10s times tables. Uses arrays to represent multiplication and division facts.	Knows how to partition numbers when multiplying. Knows how to rearrange dividends into multiples of the divisor.	 To recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including recognising odd and even numbers. To calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division (÷) and equals (=) signs. To recognise and use the inverse relationship between multiplication and division in calculations. To show that multiplication of two numbers can be done in any order (commutative) and division for one number by another cannot. To solve one-step problems involving multiplication and division, using materials, arrays, repeated addition, mental methods and multiplication and division facts, including problems in contexts. 	 To recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables. Explain the effect of multiplying by 10 and multiples of 10 To write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods. To solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which n objects are connected to m objects.
Build tables using counting stick-forwards and backwards and with missing jumps 1				X	Using known facts If $3 \times 2 = 6$, then $30 \times 2 = 60$, $60 \div 3 = 20$ and $30 = 60 \div 2$. Partitioning Informal recording of partitioned numbers $15 \times 5 = 75$ $10 \times 5 = 50$ $5 \times 5 = 25$ 10 x 5 Solve these equations $75 \times 5 = 95 \div 5 = 95 \div 5 = 36 \times 4 = 96$ $22 \times 8 = 95 \div 5 = 95$ $36 \times 4 = 96$ $30 \times 4 = 96$ $30 \times 4 \times 5$ Solve these equations 4×5 Solve these equations 4×5
9.	Fractions: finding fractions of quantities, shapes and sets of objects finding hundredths and families of common equivalents representing, comparing and ordering of unit fractions of shapes and numbers.	Knows that fractions are relative to the whole. Knows that fractions are equal parts to the whole	Knows that fractions are relative to the whole and can be represented in different ways	 To recognise, find, name and write fractions 1/3, 1/4, 2/4 and 3/4. To write simple fractions for example, 1/2 of 6 = 3 and recognise the equivalence of two quarters and one half. 	 To recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators. To recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators. To compare and order unit fractions, and fractions with the same denominators. To solve problems that involve all of the above.

